

Competency Level	Description	
High = 3.99 – 3.0	I can work with very little use of reference materials to look up usage and operation information in this area.	
Medium = 2.99 – 2.0	I need to keep reference materials at hand while working, but don't use them heavily.	
Low = 1.99 – 1.0	I am frequently looking up usage and operation information in this area.	
None = .99 – 0.0	I think I can spell it, but have little or no practical skills in this area.	

Discipline	Competency Level (#.##)	Specifics
Programming (general)		(which languages?)
Object-oriented Programming		
Object-oriented Design		
Design Patterns		(which patterns?)
C# (language)		
Visual Studio		(which version?)
VS Team Services (VSTS/DevOps)		(which version?)
Source Code Control Systems		(which products?)
Scrum (Agile methodology)		
MonoGame (game toolkit)		
Game Development		(what did you use?)